Medium Gunboat

FLEET ACTION

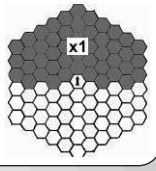
Ship Datacard

SHIP NAME:

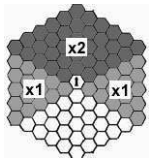
ID:

SQUADRON:

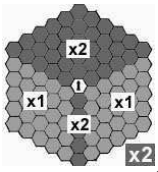
Med Blast Cannon
Class: Matter
Range: 4/8/12/16
Fire Control: d10/d10/d8
Damage: 0
(+1 per 2 above, Max = 1)
Max Shots/Turn: 2



Lt Blast Cannon
Class: Matter
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: 0
(+1 per 3 above, Max = 1)
Max Shots/Turn: 3



Std. Particle Beam
Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: d8
Max Shots/Turn: 3



CMD RATING: 3
CMD COST: 2
DEF RATING: 15
ARMOR: 3
SENSOR: 9
AVAIL: Common

RACE: Belt Alliance
CLASS: Medium Gunboat
CATEGORY: Medium
YEAR IN SERVICE: 2188
Jump Drive: No
POINT VALUE: 160

NOTES:

Interceptor Prototype (2213 - 2234)
Level 1

Interceptors (2235+)
Level 1

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE		I																												
SENSORS																														
Medium Blast																														
Light Blast																														
Standard Particle																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

Version 1.0

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Damage: 0
(+1 per 3 above, Max = 1)
Max Shots/Turn: 3

Std. Particle Beam
Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d10
Damage: d8
Max Shots/Turn: 3

CMD RATING: 3
CMD COST: 2
DEF RATING: 15
ARMOR: 3
SENSOR: 9
AVAIL: Common

RACE: Belt Alliance
CLASS: Medium Gunboat
CATEGORY: Medium
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Version 1.0